

- Satellites and spacecraft

Recall:
$$\tau = \frac{2\pi}{\sqrt{GM_E}} (R_E + h)^{3/2} \quad (m_s \ll M_E)$$

LEO = "Low Earth Orbit" ($h \ll R_E = 6.37 \times 10^6 \text{ m}$)

So find $\tau_{\text{LEO}} = 1.4 \text{ hr.}$

Problem: $h_p = 200 \text{ km}$, $h_a = 7200 \text{ km}$

$$a = \frac{1}{2} (R_E + h_p + R_E + h_a) = 10071 \text{ km}$$

$$\tau_{\text{sat}} = (a/R_E)^{3/2} \cdot \tau_{\text{LEO}} \approx 2.65 \text{ hr}$$



- Read §§ 4.5 and 4.6

Lecture 6 (Oct. 21)

- A rigid body is a collection of point particles whose separations $|\vec{r}_i - \vec{r}_j|$ are all fixed in magnitude. Six independent coordinates are required to specify completely the position and orientation of a rigid body. For example, the location of the first particle (i) is specified by \vec{r}_i , which is three coordinates. The second (j) is then specified by a direction unit vector \hat{n}_{ij} , which requires two additional coordinates (polar and azimuthal angle). Finally, a third particle, k , is then fixed by its angle relative to the \hat{n}_{ij} axis. Thus, six generalized coordinates in all are required.

Usually, one specifies three CM coordinates \vec{R} , and three orientational coordinates (e.g. the Euler angles). The equations of motion are then

$$\dot{\vec{P}} = \sum_i m_i \dot{\vec{r}}_i, \quad \dot{\vec{P}} = \vec{F}^{\text{ext}} \quad (\text{external force})$$

$$\dot{\vec{L}} = \sum_i m_i \dot{\vec{r}}_i \times \dot{\vec{r}}_i, \quad \dot{\vec{L}} = \vec{N}^{\text{ext}} \quad (\text{external torque})$$

- Inertia tensor

Suppose a point within a rigid body is fixed. This eliminates the translational motion. If we measure distances relative to this fixed point, then in an inertial frame,



$$\frac{d\vec{r}}{dt} = \vec{\omega} \times \vec{r} \quad ; \quad \vec{\omega} = \text{angular velocity}$$

The kinetic energy is then

$$\begin{aligned} T &= \frac{1}{2} \sum_i m_i \left(\frac{d\vec{r}_i}{dt} \right)^2 = \frac{1}{2} \sum_i (\vec{\omega} \times \vec{r}_i) \cdot (\vec{\omega} \times \vec{r}_i) \\ &= \frac{1}{2} \sum_i m_i \left[\omega^2 r_i^2 - (\vec{\omega} \cdot \vec{r}_i)^2 \right] \equiv \frac{1}{2} I_{\alpha\beta} \omega_\alpha \omega_\beta \end{aligned}$$

where $I_{\alpha\beta}$ is the inertia tensor,

$$I_{\alpha\beta} = \sum_i m_i \left[r_i^2 \delta^{\alpha\beta} - r_i^\alpha r_i^\beta \right] \quad (\text{discrete})$$

$$= \int d^d r \rho(\vec{r}) \left[r^2 \delta^{\alpha\beta} - r^\alpha r^\beta \right] \quad (\text{continuous})$$

3x3 real symmetric matrix \rightarrow 6 DOF

Diagonal elements of $I_{\alpha\beta}$ are moments of inertia, while off-diagonal elements are products of inertia.

- coordinate transformations

$$\{\hat{e}_1, \hat{e}_2, \hat{e}_3\} = \text{orthonormal basis}; \hat{e}_\alpha \cdot \hat{e}_\beta = \delta_{\alpha\beta}$$

Orthogonal basis transformation:

$$\hat{e}'_\alpha = R_{\alpha\mu} \hat{e}_\mu \quad ; \quad \hat{e}'_\alpha \cdot \hat{e}'_\beta = R_{\alpha\mu} R_{\beta\nu} \hat{e}_\mu \cdot \hat{e}_\nu = (R^T R)_{\alpha\beta} = \delta_{\alpha\beta}$$

Let $\vec{A} = A^\mu \hat{e}_\mu$ be a vector with A^α the components.

Then

$$\vec{A} = A^\mu \hat{e}_\mu = A^\mu R_{\alpha\mu} \hat{e}'_\alpha \Rightarrow \underbrace{A'^\alpha = R_{\alpha\mu} A^\mu}_{\text{coordinate transformation}}$$

How does the inertia tensor transform?

$$\begin{aligned} I'_{\alpha\beta} &= \int d^3r' \rho'(r') [\vec{r}'^2 \delta^{\alpha\beta} - r'^\alpha r'^\beta] \\ &= \int d^3r \rho(r) [\vec{r}^2 \delta^{\alpha\beta} - R_{\alpha\mu} r^\mu R_{\beta\nu} r^\nu] \\ &= R_{\alpha\mu} I_{\mu\nu} R_{\nu\beta}^T, \text{ since } \rho'(r') = \rho(r) \end{aligned}$$

i.e. $\vec{v}' = R \vec{v}$ is the transformation rule for vectors, and $I' = R I R^T$ the rule for tensors. For scalars, $s' = s$. Note $\vec{\omega}$ is a vector, as is \vec{L} , but

$$T = \frac{1}{2} \omega_\alpha I_{\alpha\beta} \omega_\beta \text{ is a scalar}$$

$$\begin{aligned} \text{Note: } T &= \frac{1}{2} R_{\alpha\mu}^T \omega'_\mu I_{\alpha\beta} R_{\beta\nu}^T \omega'_\nu = \frac{1}{2} \omega'_\mu (R_{\mu\alpha} I_{\alpha\beta} R_{\beta\nu}) \omega'_\nu \\ &= \frac{1}{2} \omega'_\mu I'_{\mu\nu} \omega'_\nu = T' \quad (\vec{\omega} = R^T \vec{\omega}') \end{aligned}$$

- The case of no fixed point

If there is no fixed point, choose CM as instantaneous origin for the body-fixed frame:

$$\vec{R} = \frac{1}{M} \sum_i m_i \vec{r}_i = \frac{1}{M} \int d^3r \rho(\vec{r}) \vec{r}$$

$$M = \sum_i m_i = \int d^3r \rho(\vec{r}) = \text{total mass}$$

Then

$$T = \frac{1}{2} M \dot{R}^2 + \frac{1}{2} I_{\alpha\beta} \omega^\alpha \omega^\beta$$

$$L_\alpha = \epsilon_{\alpha\beta\gamma} M R^\beta \dot{R}^\gamma + I_{\alpha\beta} \omega^\beta$$

- Parallel axis theorem

Suppose we have $I_{\alpha\beta}$ in a body-fixed frame.

Now shift the origin from O to \vec{d} . A mass at position \vec{r}_i is located at $\vec{r}_i - \vec{d}$ as a result. Thus,

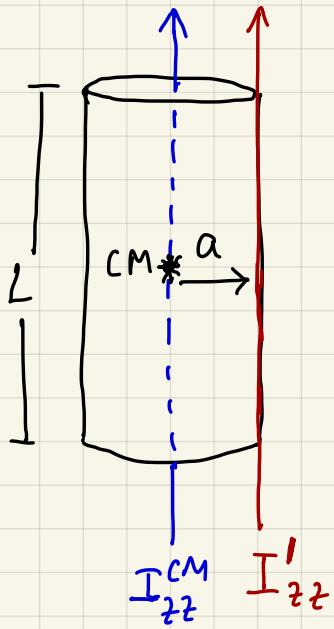
$$I_{\alpha\beta}(\vec{d}) = \sum_i m_i \left[(\vec{r}_i^2 - 2\vec{d} \cdot \vec{r}_i + \vec{d}^2) \delta^{\alpha\beta} - (r_i^\alpha - d^\alpha)(r_i^\beta - d^\beta) \right]$$

If \vec{r}_i in the original frame is wrt the CM, then $\sum_i m_i \vec{r}_i = 0$, and we have

$$I_{\alpha\beta}(\vec{d}) = I_{\alpha\beta}^{\text{CM}} + M(\vec{d}^2 \delta^{\alpha\beta} - d^\alpha d^\beta)$$

Since we are only translating the origin, the coordinate axes remain parallel. Hence this result is known as the parallel axis theorem.

Example: uniform cylinder of radius a , height L



With origin at CM,

$$I_{zz}^{CM} = \int d^3r \rho(r) (x^2 + y^2)$$

$$= 2\pi\rho L \int_0^a dr_{\perp} r_{\perp}^3 = \frac{\pi}{2} \rho L a^4$$

$$= \frac{1}{2} M a^2 \quad \text{since } M = \pi a^2 L \rho$$

Displace origin to surface: $\vec{d} = a \hat{\rho}$

Distance s ranges from 0 to s_0 , with

$$a^2 = (s_0 \cos \alpha)^2 + (s_0 \sin \alpha - a)^2$$

$$= s_0^2 + a^2 - 2a s_0 \sin \alpha \Rightarrow s_0 = 2a \sin \alpha$$

$$\text{Thus, } I'_{zz} = \rho L \int_0^{\pi} d\alpha \int_0^{2a \sin \alpha} ds s^3 = \frac{M}{\pi a^2} \cdot 4a^4 \cdot \underbrace{\int_0^{\pi} d\alpha \sin^4 \alpha}_{3\pi/8}$$

$$I'_{zz} = \frac{3}{2} M a^2$$

Using parallel axis theorem: $\vec{d} = a \hat{x}$

$$I'_{zz} = I_{zz}^{CM} + M(\vec{d}^2 \delta^{zz} - d^z d^z)$$

$$= \frac{1}{2} M a^2 + M a^2 = \frac{3}{2} M a^2 \quad \checkmark$$

No need for trigonometry or integration!

- Read § 8.3.1 (inertia tensor for right triangle)

- Planar mass distributions:

If $\rho(x, y, z) = \sigma(x, y) \delta(z)$, then $I_{xz} = I_{yz} = 0$

Furthermore,

$$I_{xx} = \int dx \int dy \sigma(x, y) y^2$$

$$I_{yy} = \int dx \int dy \sigma(x, y) x^2$$

$$I_{xy} = - \int dx \int dy \sigma(x, y) xy$$

$$I = \begin{pmatrix} I_{xx} & I_{xy} & 0 \\ I_{xy} & I_{yy} & 0 \\ 0 & 0 & I_{xx} + I_{yy} \end{pmatrix}$$

and $I_{zz} = I_{xx} + I_{yy}$. Only 3 parameters.

- Principal axes of inertia

In general, if you have a symmetric matrix and you diagonalize it, good things will happen.

Recall that basis transformation $\hat{e}'_\alpha = R_{\alpha\mu} \hat{e}_\mu$ entails the transformation rules for vectors and tensors,

$$\vec{A}' = R \vec{A}, \quad I' = R I R^T$$

i.e. $A'^\alpha = R_{\alpha\mu} A^\mu, \quad I'_{\alpha\beta} = R_{\alpha\mu} I_{\mu\nu} R_{\nu\beta}^T$

Since $I = I^T$ is symmetric, we can find a new orthonormal basis $\{\hat{e}'_\mu\}$ with respect to which I' is diagonal. Dropping the primes, we have that in a diagonal basis,

$$I = \text{diag}(I_1, I_2, I_3), \quad \vec{L} = (I_1 \omega_1, I_2 \omega_2, I_3 \omega_3)$$

$$T = \frac{1}{2} \omega_\alpha I_{\alpha\beta} \omega_\beta = \frac{1}{2} (I_1 \omega_1^2 + I_2 \omega_2^2 + I_3 \omega_3^2)$$

How to diagonalize $I_{\alpha\beta}$ (or any real symmetric matrix):

1) Find the diagonal elements of I' , which are the eigenvalues of I , by solving $P(\lambda) \equiv \det(\lambda \cdot \mathbb{1} - I) = 0$. If $I_{\alpha\beta}$ is of rank n , $P(\lambda)$ is a polynomial in λ of order n .

2) For each eigenvalue λ_a ($a = 1, \dots, n$), solve the n equations

$$\sum_{\nu=1}^n I_{\mu\nu} \psi_{\nu}^a = \lambda_a \psi_{\mu}^a$$

where ψ_{μ}^a is the μ^{th} component of the a^{th} eigenvector $\vec{\psi}^a$.

Since $(\lambda_a \cdot \mathbb{1} - I)$ is degenerate, the above equations are linearly dependent, and we may solve for the $(n-1)$ ratios $\{\psi_2^a / \psi_1^a, \dots, \psi_n^a / \psi_1^a\}$.

3) Since $I_{\alpha\beta}$ is real and symmetric, its eigenfunctions corresponding to distinct eigenvalues are necessarily orthogonal. Eigenvectors corresponding to degenerate eigenvalues may be chosen to be orthogonal via the Gram-Schmidt procedure. Finally, the eigenvectors are normalized, thus

$$\langle \vec{\psi}^a | \vec{\psi}^b \rangle = \sum_{\mu=1}^n \psi_{\mu}^a \psi_{\mu}^b = \delta^{ab}$$

4) The matrix elements of R are then given by $R_{a\mu} = \psi_{\mu}^a$, i.e. the a^{th} row of R is the eigenvector ψ_{μ}^a , which is the a^{th} column of R^T .

5) The eigenvectors are complete and orthonormal.

$$\text{completeness: } \sum_a \psi_\mu^a \psi_\nu^a = R_{a\mu} R_{a\nu} = (R^T R)_{\mu\nu} = \delta_{\mu\nu}$$

$$\text{orthogonality: } \sum_\mu \psi_\mu^a \psi_\mu^b = R_{a\mu} R_{b\mu} = (R R^T)_{ab} = \delta_{ab}$$

See § 8.4 Eqns. 8.32 - 8.38 for an example

- Euler's equations

We choose our coordinate axes such that $I_{\alpha\beta}$ is diagonal. Such a choice $\{\hat{e}_\alpha\}$ are called principal axes of inertia. We further choose the origin to be located at the CM. Thus

$$\vec{\omega} = \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix}, \quad I = \begin{pmatrix} I_1 & 0 & 0 \\ 0 & I_2 & 0 \\ 0 & 0 & I_3 \end{pmatrix}, \quad \vec{L} = I \vec{\omega} = \begin{pmatrix} I_1 \omega_1 \\ I_2 \omega_2 \\ I_3 \omega_3 \end{pmatrix}$$

The equations of motion are then ← in body-fixed frame

$$\begin{aligned} \vec{N}^{\text{ext}} &= \left(\frac{d\vec{L}}{dt} \right)_{\text{inertial}} = \left(\frac{d\vec{L}}{dt} \right)_{\text{body}} + \vec{\omega} \times \vec{L} \\ & \text{in inertial frame} \nearrow \\ &= I \dot{\vec{\omega}} + \vec{\omega} \times (I \vec{\omega}) \end{aligned}$$

Here we have used the important relation

$$\left(\frac{d\vec{A}}{dt} \right)_{\text{inertial}} = \left(\frac{d\vec{A}}{dt} \right)_{\text{body}} + \vec{\omega} \times \vec{A},$$

valid for any vector \vec{A} . Let's derive this important result.

- Interlude : accelerated coordinate systems (§ 7.1)

Consider an inertial frame with fixed coordinate axes \hat{e}_μ , and a rotating frame with axes \hat{e}'_μ , where $\mu \in \{1, \dots, d\}$. The two frames share a common origin which is fixed within the body.

Any vector \vec{A} may be written as

$$\vec{A} = \sum_{\mu} A_{\mu} \hat{e}_{\mu} = \sum_{\mu} A'_{\mu} \hat{e}'_{\mu}$$

Thus in the inertial frame

$$\hat{e}'_{\alpha}(t) = R_{\alpha\mu}(t) \hat{e}_{\mu}$$

$$\begin{aligned} \left(\frac{d\vec{A}}{dt} \right)_{\text{inertial}} &= \sum_{\mu} \frac{dA_{\mu}}{dt} \hat{e}_{\mu} \\ &= \sum_{\mu} \frac{dA'_{\mu}}{dt} \hat{e}'_{\mu} + \sum_{\mu} A'_{\mu} \frac{d\hat{e}'_{\mu}}{dt} \end{aligned}$$

this is $(d\vec{A}/dt)_{\text{body}}$

What is $d\hat{e}'_{\mu}/dt$? Since the basis $\{\hat{e}'_{\nu}\}$ is complete, we may expand

$$d\hat{e}'_{\mu} = \sum_{\nu} d\Omega_{\mu\nu} \hat{e}'_{\nu} \Leftrightarrow d\Omega_{\mu\nu} = d\hat{e}'_{\mu} \cdot \hat{e}'_{\nu}$$

$$\text{But } d(\underbrace{\hat{e}'_{\mu} \cdot \hat{e}'_{\nu}}_{\delta_{\mu\nu}}) = d\hat{e}'_{\mu} \cdot \hat{e}'_{\nu} + \hat{e}'_{\mu} \cdot d\hat{e}'_{\nu} = d\Omega_{\mu\nu} + d\Omega_{\nu\mu} = 0$$

Thus, $d\Omega_{\mu\nu}$ is a real, antisymmetric, infinitesimal $d \times d$ matrix.

A $d \times d$ real antisymmetric matrix has $\frac{1}{2} d(d-1)$ independent entries. For $d=3$, we may write

$$d\Omega_{\mu\nu} = \sum_{\sigma} \epsilon_{\mu\nu\sigma} d\Omega_{\sigma}$$

and we define $\omega_{\sigma} \equiv d\Omega_{\sigma}/dt$. This yields

$$\frac{d\hat{e}_{\mu}^i}{dt} = \vec{\omega} \times \hat{e}_{\mu}^i$$

and we have

$$\left(\frac{d\vec{A}}{dt} \right)_{\text{inertial}} = \left(\frac{d\vec{A}}{dt} \right)_{\text{body}} + \vec{\omega} \times \vec{A}$$

is valid for any vector \vec{A} . We may then write

$$\frac{d}{dt} \Big|_{\text{inertial}} = \frac{d}{dt} \Big|_{\text{body}} + \vec{\omega} \times$$

so long as we apply this to vectors only. Applied to the vector $\vec{\omega}$ itself, this yields $\dot{\vec{\omega}}_{\text{inertial}} = \dot{\vec{\omega}}_{\text{body}}$.

Applied twice,

$$\frac{d^2\vec{A}}{dt^2} \Big|_{\text{inertial}} = \frac{d^2\vec{A}}{dt^2} \Big|_{\text{body}} + \frac{d\vec{\omega}}{dt} \times \vec{A} + 2\vec{\omega} \times \frac{d\vec{A}}{dt} \Big|_{\text{body}} + \vec{\omega} \times (\vec{\omega} \times \vec{A})$$

Coriolis centrifugal

This formula contains the description of centrifugal and Coriolis forces, which you can read about in chapter 7 of the notes. But for now, back to rigid body dynamics...

Euler's equations along body-fixed principal axes:

$$\left(\frac{d\vec{L}}{dt}\right)_{\text{inertial}} = \left(\frac{d\vec{L}}{dt}\right)_{\text{body}} + \vec{\omega} \times \vec{L} = I\dot{\vec{\omega}} + \vec{\omega} \times (I\vec{\omega}) = \vec{N}^{\text{ext}}$$

Component by component,

$$I_1 \dot{\omega}_1 = (I_2 - I_3) \omega_2 \omega_3 + N_1^{\text{ext}}$$

$$I_2 \dot{\omega}_2 = (I_3 - I_1) \omega_3 \omega_1 + N_2^{\text{ext}}$$

$$I_3 \dot{\omega}_3 = (I_1 - I_2) \omega_1 \omega_2 + N_3^{\text{ext}}$$

These three equations are coupled and nonlinear. The components N_α^{ext} must be evaluated along the body-fixed principal axes. The simplest case is when there is no net external torque, which is the case when a body moves in free space, but also in a uniform gravitational field:

$$\vec{N}^{\text{ext}} = \sum_i \vec{r}_i \times (m_i \vec{g}) = \left(\sum_i m_i \vec{r}_i\right) \times \vec{g}$$

In a body fixed frame with the origin at the CM, the term in parentheses vanishes, hence $\vec{N}^{\text{ext}} = 0$, and

$$\dot{\omega}_1 = \left(\frac{I_2 - I_3}{I_1}\right) \omega_2 \omega_3, \quad \dot{\omega}_2 = \left(\frac{I_3 - I_1}{I_2}\right) \omega_3 \omega_1, \quad \dot{\omega}_3 = \left(\frac{I_1 - I_2}{I_3}\right) \omega_1 \omega_2$$

- Torque-free symmetric tops:

Suppose $I_1 = I_2 \neq I_3$. Then $\dot{\omega}_3 = 0$, hence $\omega_3 = \text{const.}$

The remaining two equations are

$$\dot{\omega}_1 = \left(\frac{I_3 - I_1}{I_1} \right) \omega_3 \omega_2, \quad \dot{\omega}_2 = \left(\frac{I_3 - I_1}{I_1} \right) \omega_3 \omega_1$$

hence $\dot{\omega}_1 = -\Omega \omega_2$, $\dot{\omega}_2 = +\Omega \omega_1$, with $\Omega = \left(\frac{I_3 - I_1}{I_1} \right) \omega_3$.

Thus,

$$\omega_1(t) = \omega_1 \cos(\Omega t + \delta), \quad \omega_2(t) = \omega_1 \sin(\Omega t + \delta), \quad \omega_3(t) = \omega_3$$

where ω_1 and δ are constants of integration.

Therefore, in the body-fixed frame, $\vec{\omega}(t)$ precesses

about \hat{e}_3 ($\equiv \hat{e}_3^{\text{body}}$) with frequency Ω at an angle

$\lambda = \tan^{-1}(\omega_1/\omega_3)$. For the earth, this is called the

Chandler wobble, and $\lambda \approx 6 \times 10^{-7}$ rad, meaning

that the north pole moves by about four meters

during the wobble. Again for earth, $(I_3 - I_1)/I_1 \approx \frac{1}{305}$,

hence the precession period is predicted to be

about 305 days. In fact, the period of the Chandler

wobble is about 14 months, which is a substantial

discrepancy, attributed to the mechanical properties

of the earth (elasticity and fluidity): the earth isn't solid!

- Asymmetric tops

In principal, we may invoke energy and angular momentum conservation,

$$E = \frac{1}{2} I_1 \omega_1^2 + \frac{1}{2} I_2 \omega_2^2 + \frac{1}{2} I_3 \omega_3^2$$

$$\vec{L}^2 = I_1^2 \omega_1^2 + I_2^2 \omega_2^2 + I_3^2 \omega_3^2$$

and obtain ω_1 and ω_2 in terms of ω_3 . Then

$$\dot{\omega}_3 = \left(\frac{I_1 - I_2}{I_3} \right) \omega_1 \omega_2$$

becomes a nonlinear first order ODE. Using Lagrange's method and extremizing the energy at fixed L^2 , we obtain the following:

conditions	energy E	extremum classification $I_i < I_j < I_k$					
		123	213	132	312	231	321
$\omega_2 = \omega_3 = 0$	$\frac{1}{2} I_1 \omega_1^2 = \frac{L^2}{2I_1}$	MAX	SP	MAX	SP	MIN	MIN
$\omega_1 = \omega_3 = 0$	$\frac{1}{2} I_2 \omega_2^2 = \frac{L^2}{2I_2}$	SP	MAX	MIN	MIN	MAX	SP
$\omega_1 = \omega_2 = 0$	$\frac{1}{2} I_3 \omega_3^2 = \frac{L^2}{2I_3}$	MIN	MIN	SP	MAX	SP	MAX

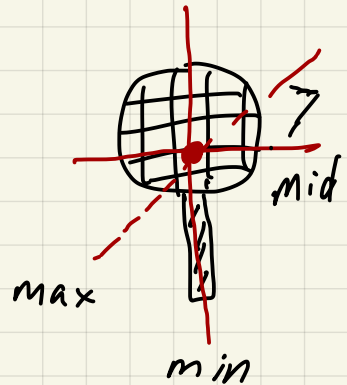
We can then analyze the nonlinear ODE $\dot{\omega}_3 = f(\omega_3)$. This is somewhat unpleasant.

We can however easily linearize the equations of motion about a known solution. For example, $\omega_1 = \omega_2 = 0$ and $\omega_3 = \omega_0$ is a solution of Euler's equations. Let us then write $\vec{\omega} = \omega_0 \hat{e}_3 + \delta\vec{\omega}$. Then

$$\delta\dot{\omega}_1 = \left(\frac{I_2 - I_3}{I_1} \right) \omega_0 \delta\omega_2 + \mathcal{O}(\delta\omega_2 \delta\omega_3)$$

$$\delta\dot{\omega}_2 = \left(\frac{I_3 - I_1}{I_2} \right) \omega_0 \delta\omega_1 + \mathcal{O}(\delta\omega_1 \delta\omega_3)$$

$$\delta\dot{\omega}_3 = 0 + \mathcal{O}(\delta\omega_1 \delta\omega_2)$$



Thus, we have $\delta\ddot{\omega}_1 = -\Omega^2 \delta\omega_1$ and $\delta\ddot{\omega}_2 = -\Omega^2 \delta\omega_2$ with

$$\Omega^2 = \frac{(I_3 - I_1)(I_3 - I_2)}{I_1 I_2} \omega_0^2$$

The solution is $\delta\omega_1(t) = \epsilon \cos(\Omega t + \eta)$, in which case

$$\delta\omega_2(t) = \omega_0^{-1} \frac{I_1}{I_2 - I_3} \delta\dot{\omega}_1 = \left(\frac{I_1 (I_3 - I_1)}{I_2 (I_3 - I_2)} \right)^{1/2} \epsilon \sin(\Omega t + \delta)$$

If $\Omega \in \mathbb{R}$, $\delta\omega_1(t)$ and $\delta\omega_2(t)$ are harmonic functions with period $2\pi/\Omega$. This is the case when $I_3 > I_{1,2}$ or $I_3 < I_{1,2}$. But if I_3 is in the middle, i.e. $I_1 < I_3 < I_2$ or $I_2 < I_3 < I_1$, then $\Omega^2 < 0$, $\Omega \in i\mathbb{R}$, and the behavior is exponential, i.e. $\vec{\omega}(t) = \omega_0 \hat{e}_3$ is unstable.

- Read § 8.5.1 (example problem for Euler's equations)

- Euler's angles

The dimension of the orthogonal group $O(n)$ is

$$\dim O(n) = \frac{1}{2} n(n-1)$$

Thus in dimension $n=2$, a rotation is specified by a single parameter, i.e. the planar angle. In $n=3$ dimensions, we require three parameters in order to specify a general rotation, i.e. a general orientation of an object with respect to some fiducial orientation. These three parameters are often taken to be Euler's angles $\{\phi, \theta, \psi\}$.

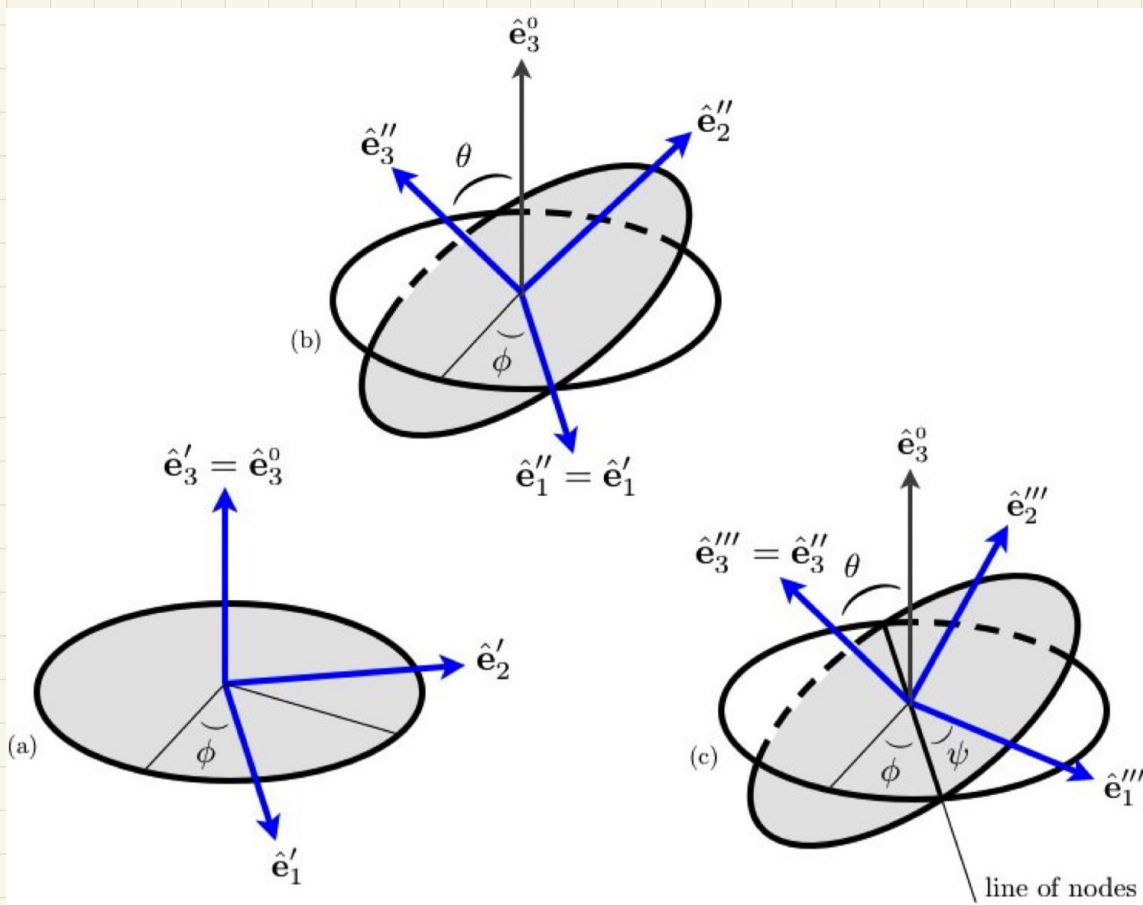
- General rotation matrix $R(\phi, \theta, \psi) \in SO(3)$:

Start with an orthonormal triad $\{\hat{e}_\mu^0\}$. We first rotate by ϕ about the \hat{e}_3^0 axis:

$$\hat{e}'_\mu = R_{\mu\nu}(\phi, \hat{e}_3^0) \hat{e}_\nu^0 ; R(\phi, \hat{e}_3^0) = \begin{pmatrix} \cos\phi & \sin\phi & 0 \\ -\sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

The next step is to rotate by θ about \hat{e}'_1 :

$$\hat{e}''_\mu = R_{\mu\nu}(\theta, \hat{e}'_1) \hat{e}'_\nu ; R(\theta, \hat{e}'_1) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & \sin\theta \\ 0 & -\sin\theta & \cos\theta \end{pmatrix}$$



Constructing a general rotation in $SO(3)$ using Euler's angles $\{\phi, \theta, \psi\}$

Finally, rotate by ψ about \hat{e}_3'' :

$$\hat{e}_\mu \equiv \hat{e}_\mu''' = R_{\mu\nu}(\psi, \hat{e}_3'') \hat{e}_\nu'' ; \quad R(\psi, \hat{e}_3'') = \begin{pmatrix} \cos\psi & \sin\psi & 0 \\ -\sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Multiply the three matrices to get $\hat{e}_\mu = R_{\mu\nu}(\phi, \theta, \psi) \hat{e}_\nu^0$ with

$$R(\phi, \theta, \psi) = \begin{pmatrix} \cos\psi \cos\phi - \sin\psi \cos\theta \sin\phi & \cos\psi \sin\phi + \sin\psi \cos\theta \cos\phi & \sin\psi \sin\theta \\ -\sin\psi \cos\theta - \cos\psi \cos\theta \sin\phi & -\sin\psi \sin\phi + \cos\psi \cos\theta \cos\phi & \cos\psi \sin\theta \\ \sin\theta \sin\phi & -\sin\theta \cos\phi & \cos\theta \end{pmatrix}$$

See the figure at the top of this page.

Next we relate the components of $\vec{\omega}$ to the derivatives $\{\dot{\phi}, \dot{\theta}, \dot{\psi}\}$. This is accomplished by writing

$$\vec{\omega} = \dot{\phi} \hat{e}_\phi + \dot{\theta} \hat{e}_\theta + \dot{\psi} \hat{e}_\psi$$

where (consult previous figure)

$$\begin{aligned}\hat{e}_\phi &= \sin\theta \sin\psi \hat{e}_1 + \sin\theta \cos\psi \hat{e}_2 + \cos\theta \hat{e}_3 = \hat{e}_3^0 \\ \hat{e}_\theta &= \cos\psi \hat{e}_1 - \sin\psi \hat{e}_2 \quad (\text{"line of nodes"}) \\ \hat{e}_\psi &= \hat{e}_3\end{aligned}$$

We may now read off

$$\omega_1 = \vec{\omega} \cdot \hat{e}_1 = \dot{\theta} \sin\theta \sin\psi + \dot{\psi} \cos\psi$$

$$\omega_2 = \vec{\omega} \cdot \hat{e}_2 = \dot{\phi} \sin\theta \cos\psi - \dot{\theta} \sin\psi$$

$$\omega_3 = \vec{\omega} \cdot \hat{e}_3 = \dot{\phi} \cos\theta + \dot{\psi}$$

Note that:

$\dot{\phi} \leftrightarrow$ precession, $\dot{\theta} \leftrightarrow$ nutation, $\dot{\psi} \leftrightarrow$ axial rotation

In spinning tops, axial rotation is sufficiently fast that it appears to us as a blur. We can, however, discern precession and nutation. The rotational kinetic energy is then

$$\begin{aligned}T_{\text{rot}} &= \frac{1}{2} I_1 (\dot{\theta} \sin\theta \sin\psi + \dot{\psi} \cos\psi)^2 \\ &\quad + \frac{1}{2} I_2 (\dot{\phi} \sin\theta \cos\psi - \dot{\theta} \sin\psi)^2 + \frac{1}{2} I_3 (\dot{\phi} \cos\theta + \dot{\psi})^2\end{aligned}$$

The canonical momenta are then

$$p_\phi = \frac{\partial T}{\partial \dot{\phi}}, \quad p_\theta = \frac{\partial T}{\partial \dot{\theta}}, \quad p_\psi = \frac{\partial T}{\partial \dot{\psi}}$$

and the angular momentum vector is

$$\vec{L} = p_\phi \hat{e}_\phi + p_\theta \hat{e}_\theta + p_\psi \hat{e}_\psi$$

Note that we don't need to specify the reference frame when writing \vec{L} - only for time-derivatives of vectors must we specify inertial or body-fixed frame.

- Torque-free symmetric top: $\vec{N}^{\text{ext}} = 0$

Let $I_1 = I_2$. Then

$$T = \frac{1}{2} I_1 (\dot{\theta}^2 + \sin^2 \theta \dot{\phi}^2) + \frac{1}{2} I_3 (\cos \theta \dot{\phi} + \dot{\psi})^2$$

The potential is $U = 0$ so the Lagrangian is $L = T$.

Since ϕ and ψ are cyclic in L , their momenta are conserved:

$$p_\phi = \frac{\partial L}{\partial \dot{\phi}} = I_1 \sin^2 \theta \dot{\phi} + I_3 \cos \theta (\cos \theta \dot{\phi} + \dot{\psi})$$

$$p_\psi = \frac{\partial L}{\partial \dot{\psi}} = I_3 (\cos \theta \dot{\phi} + \dot{\psi})$$

Since $p_\psi = I_3 \omega_3$, we have $\omega_3 = \text{const.}$, as we have already derived from Euler's equations.

Let's solve for the motion. Note that \vec{L} is conserved in the inertial frame, i.e., $(\dot{\vec{L}})_{\text{inertial}} = 0$. We choose $\hat{e}_3^0 = \hat{e}_\phi = \vec{L}$. From $\hat{e}_\phi \cdot \hat{e}_\psi = \cos\theta$, we have $p_\psi = \vec{L} \cdot \hat{e}_\psi = L \cos\theta$ and conservation of p_ψ thus entails $\dot{\theta} = 0$. From

$$\dot{p}_\theta = I_1 \ddot{\theta} = \frac{\partial L}{\partial \theta} = (I_1 \cos\theta \dot{\phi} - p_\psi) \sin\theta \dot{\phi}$$

and $\dot{\theta} = 0$, we conclude $\dot{\phi} = p_\psi / I_1 \cos\theta$. Now, from the equation for p_ψ , we have

$$\dot{\psi} = \frac{p_\psi}{I_3} - \cos\theta \dot{\phi} = \left(\frac{1}{I_3} - \frac{1}{I_1} \right) p_\psi = \left(\frac{I_3 - I_1}{I_3} \right) \omega_3$$

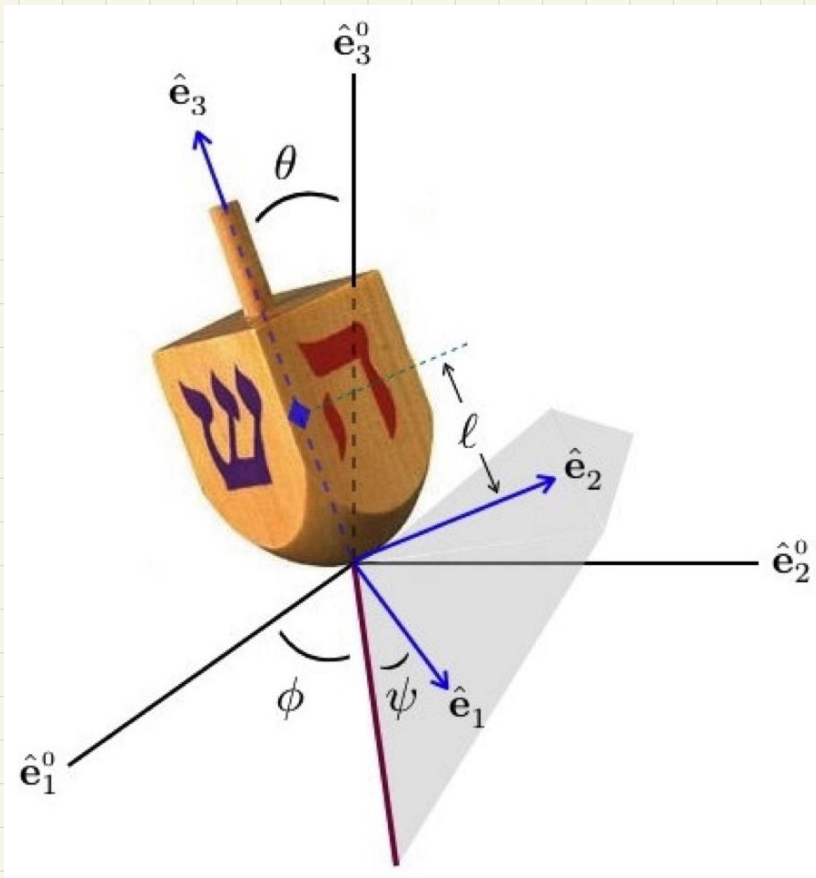
as we had derived from Euler's equations.

- Symmetric top with one point fixed:

Now gravity exerts a torque. The Lagrangian is

$$L = \frac{1}{2} I_1 (\dot{\theta}^2 + \sin^2\theta \dot{\phi}^2) + \frac{1}{2} I_3 (\cos\theta \dot{\phi} + \dot{\psi})^2 - Mgl \cos\theta$$

where l is the distance from the fixed point to the CM. Let us now analyze the motion of this system.



The dreidl (Yid. סג'גג, Heb. ןׁׁׁׁ = spinner) is a symmetric top. Fourfold rotational symmetry is good enough to guarantee $I_1 = I_2$ and $I_{12} = 0$.

We have that ϕ and ψ are still cyclic, so

$$P_\phi = \frac{\partial L}{\partial \dot{\phi}} = I_1 \sin^2 \theta \dot{\phi} + I_3 \cos \theta (\cos \theta \dot{\phi} + \dot{\psi})$$

$$P_\psi = \frac{\partial L}{\partial \dot{\psi}} = I_3 (\cos \theta \dot{\phi} + \dot{\psi})$$

are again conserved. Thus,

$$\dot{\phi} = \frac{P_\phi - P_\psi \cos \theta}{I_1 \sin^2 \theta}, \quad \dot{\psi} = \frac{P_\psi}{I_3} - \frac{(P_\phi - P_\psi \cos \theta) \cos \theta}{I_1 \sin^2 \theta}$$

Energy $E = T + U$ is conserved:

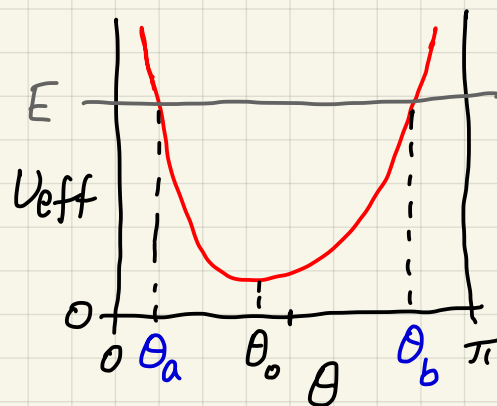
$$E = \frac{1}{2} I_1 \dot{\theta}^2 + \underbrace{\frac{(P_\phi - P_\psi \cos \theta)^2}{2 I_1 \sin^2 \theta} + \frac{P_\psi^2}{2 I_3}}_{\text{effective potential } U_{\text{eff}}(\theta)} + M g l \cos \theta$$

$$U_{\text{eff}}(\theta)$$

Again :

$$E = \frac{1}{2} I_1 \dot{\theta}^2 + \frac{(p_\phi - p_\psi \cos \theta)^2}{2 I_1 \sin^2 \theta} + \frac{p_\psi^2}{2 I_3} + Mgl \cos \theta$$

Straightforward analysis (see lecture notes, ch. 8, p. 18) reveals that $U_{\text{eff}}(\theta)$ has a single minimum at $\theta_0 \in [0, \pi]$, and that $U_{\text{eff}}(\theta)$ diverges as $\theta \rightarrow 0$ and $\theta \rightarrow \pi$. Thus, the equation of motion,



$$I_1 \ddot{\theta} = -U'_{\text{eff}}(\theta)$$

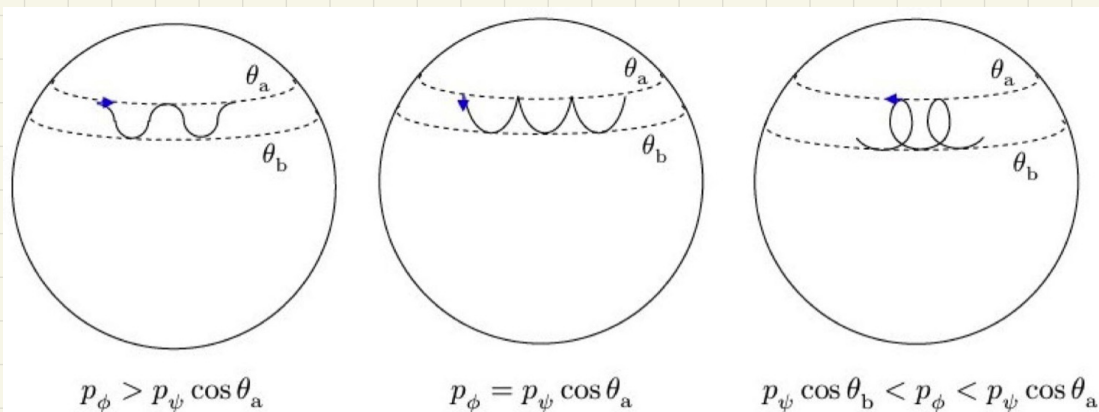
yields two turning points, which we label θ_a and θ_b , satisfying $E = U_{\text{eff}}(\theta_{a,b})$. Now we have already derived the result

$$\dot{\phi} = \frac{p_\phi - p_\psi \cos \theta}{I_1 \sin^2 \theta}$$

Thus we conclude that if $p_\psi \cos \theta_b < p_\phi < p_\psi \cos \theta_a$ then $\dot{\phi}$ will change sign when θ reaches $\theta^* = \cos^{-1}(p_\phi / p_\psi)$.

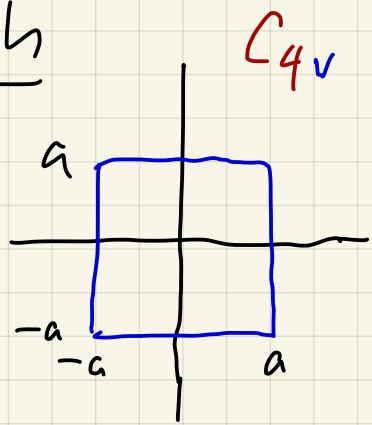
This leads to two types of motion, as shown below

Note that $\hat{e}_3 = \sin \theta \sin \phi \hat{e}_1 - \sin \theta \cos \phi \hat{e}_2 + \cos \theta \hat{e}_3^0$.



ϕ : precession
 θ : nutation
 ψ : axial angle

Scratch



$$\rho(x, y) = \rho(-y, x)$$

$$I_{\alpha\beta} = \int_{-a}^a dx \int_{-a}^a dy \rho(x, y) [r^2 \delta^{\alpha\beta} - r^\alpha r^\beta]$$

$$(x, y) \xrightarrow{\pi/2} (-y, x) \xrightarrow{\pi} (-x, -y) \xrightarrow{3\pi/2} (y, -x) \xrightarrow{2\pi} (x, y)$$

$$I_{xx} = \int_{-a}^a dx \int_{-a}^a dy \rho(x, y) y^2 = \int_{-a}^a dx' \int_{-a}^a dy' \rho(y', -x') x'^2$$

$$x \equiv -y', \quad y \equiv x'$$

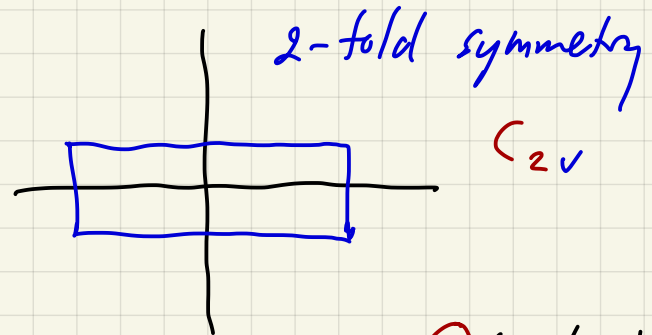
$$\int_{-a}^a dx \int_{-a}^a dy \rho(y, -x) x^2 = I_{yy}$$

" $\rho(x, y)$

$$I_{xy} = - \int_{-a}^a dx \int_{-a}^a dy \rho(x, y) xy$$

$$- \int_{-a}^a dx' \int_{-a}^a dy' \rho(-y', x') (-y' x')$$

$$- I_{xy}$$



$$I_{\text{cube}} = \frac{1}{6} M a^2 \cdot \mathbb{1}$$

$$I_{xx} < I_{yy} \quad \textcircled{2} \text{ (isotropic)}$$

$$I_{xy} = 0 \quad \textcircled{3} \text{ (cubic)}$$

$$C_{\alpha\beta\mu\nu} = C_{\beta\alpha\mu\nu} = C_{\alpha\beta\nu\mu} = C_{\mu\nu\alpha\beta}$$

→ 21 components