3.1 Reflection and Refraction

- Geometrical Optics
- Reflection
- Refraction
- Total Internal Refracti
- Dispersion

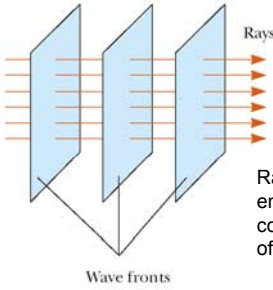
Christian Huygens

Geometrical optics

In geometrical optics light waves are considered to move in straight lines.

This is a good description as long as the waves do not pass through small openings (compared to λ)

Light waves

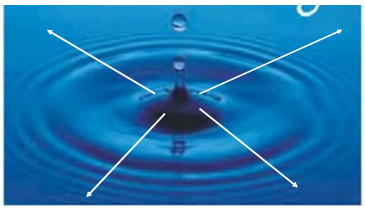


perpendicular to wave fronts

Rays are not physical entities but are a convenient representation of a light wave.

—(surfaces with constant phase - e.g. maxima)

Rays are perpendicular to wave fronts



Reflection

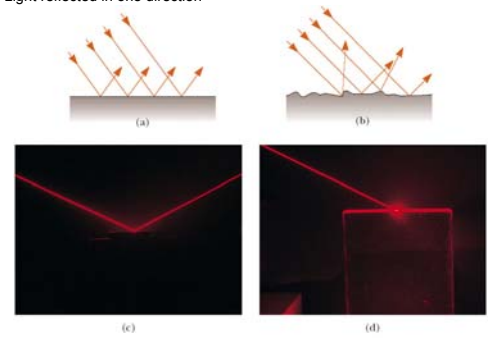
- Two general types of reflection
  - Specular reflection
  - Diffuse reflection
- Most of geometric optics deals with specular reflection.
- However, most of the time ambient lighting is due to diffuse reflection.

Specular reflection

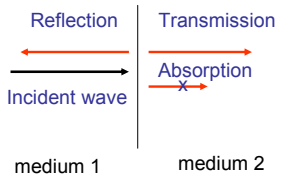
Flat surface
Light reflected in one direction

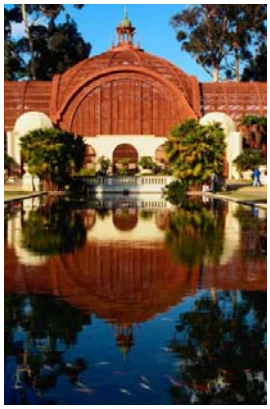
Diffuse reflection

Rough surface
Light reflected in all directions



Transmission and Reflection at an interface





What are some examples of these processes in this picture.

Specular Reflection

Diffuse reflection (scattering)

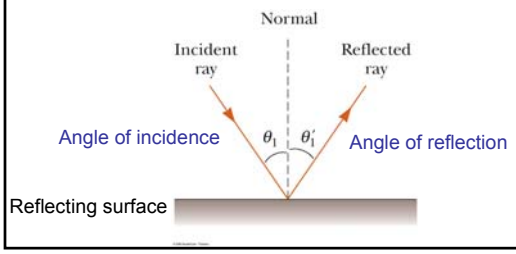
Transmission

Absorption

Law of Reflection

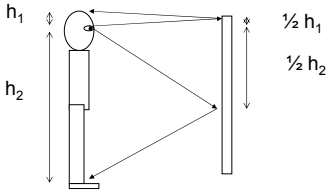
The angle of reflection equals the angle of incidence

$$\theta_1 = \theta_1'$$



Full length mirror

A 6 ft tall man wants to install a mirror tall enough to see his whole body. How tall a mirror is needed?

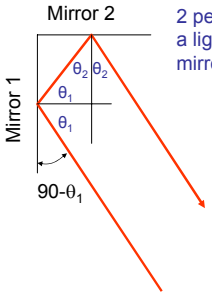


$h_{mirror} = ½ (h_1 + h_2) = ½ (6) = 3$ ft

Multiple reflections

- For multiple reflections use the law of reflection for each reflecting surface.

2-Dimensional Corner reflector



2 perpendicular mirrors reflect a light beam in a plane perpendicular to both mirrors back along the opposite direction

we want to show that

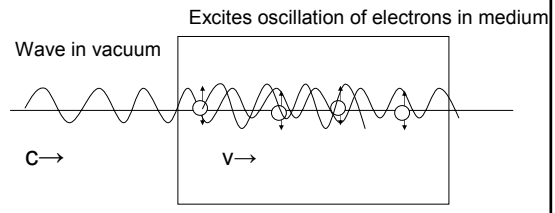
$\theta_2 = 90^o - \theta_1$

$\theta_1 + \theta_2 = 90^o$

Refraction

- Refraction is the bending of light when it passes across an interface between two materials.
- Due to the differences in the speed of light in different media.

Speed of light in a medium



Superposition of waves leads to slower speed in the medium v , compared to the speed of light in vacuum. c.

Index of refraction $n = \frac{c}{v}$

Transmission across an interface

The speed of the wave changes.
The frequency remains the same.
The wavelength changes

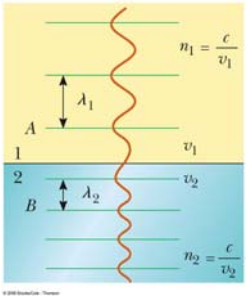
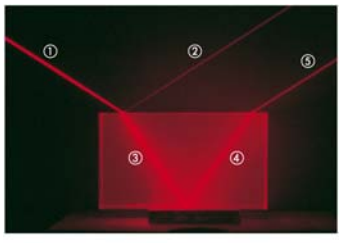


TABLE 22.1

Indices of Refraction for Various Substances, Measured with Light of Vacuum Wavelength λ_0 = 589 mn

Substance	Index of Refraction	Substance	Index of Refraction
Solids at 20°C		**Liquids at 20°C**	
Diamond (C)	2.419	Benzene	1.501
Fluorite (CaF_2)	1.434	Carbon disulfide	1.628
Fused quartz (SiO_2)	1.458	Carbon tetrachloride	1.461
Glass, crown	1.52	Ethyl alcohol	1.361
Glass, flint	1.66	Glycerine	1.473
Ice (H_2O) (at 0°C)	1.309	Water	1.333
Polystyrene	1.49		
Sodium chloride (NaCl)	1.544	**Gases at 0°C, 1 atm**	
Zircon	1.923	Air	1.000 29
		Carbon dioxide	1.000 45

Refraction and Reflection



The light beam (3) is refracted at the interface.

Snell's Law of Refraction

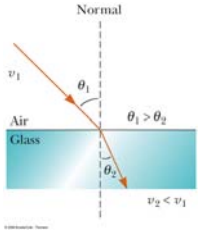
$$n_1 \sin\theta_1 = n_2 \sin\theta_2$$

Going from air to glass

$n_2 > n_1$

$\theta_2 < \theta_1$

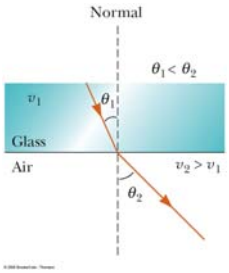
(sinθ increases with θ)



Going from glass to air

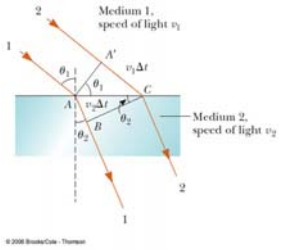
$n_2 < n_1$

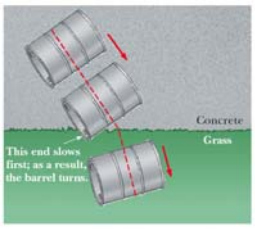
$\theta_2 > \theta_1$



Physical picture for Snell's Law

One end of the wave front slows down.
The wave front changes direction.





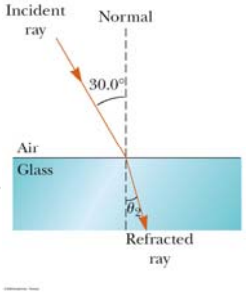
Example 22.2

Find the angle of refraction for an angle of incidence of 30° in going from air to glass (n_{glass} =1.52)

$$n_1 \sin\theta_1 = n_2 \sin\theta_2$$

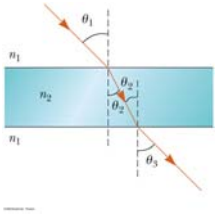
$$\sin\theta_2 = \frac{n_1 \sin\theta_1}{n_2} = \frac{1.00(\sin 30)}{1.52} = 0.33$$

$$\theta_2 = 19.3^\circ$$



Example 22.4

Show that light going through a flat slab is not deviated in angle.



First interface

$$n_1 \sin\theta_1 = n_2 \sin\theta_2$$

Second interface

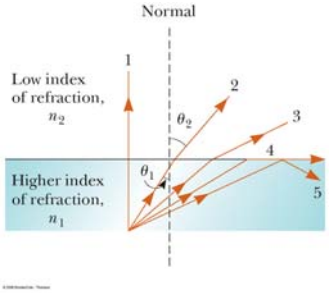
angle of incidence = θ_2

$$n_2 \sin\theta_2 = n_3 \sin\theta_3$$

then $n_1 \sin\theta_1 = n_3 \sin\theta_3$

since $n_1 = n_3$ $\quad \theta_1 = \theta_3$

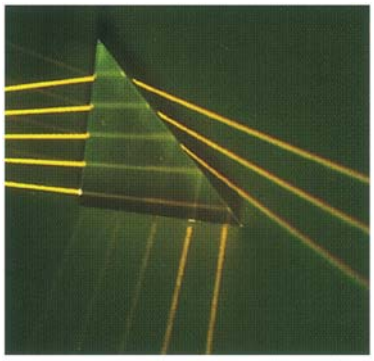
Total Internal Reflection



When the angle of refraction equals or exceeds 90°

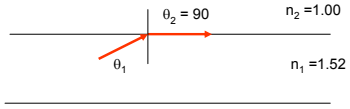
All the light is internally reflected

Total Internal Reflection



Optical Fiber -Light Pipe

An optical fiber (light pipe) confines the light inside the material by total internal reflection. If the refractive index of the fiber is 1.52 what is the smallest angle of incidence possible when the light pipe is in air.



$n_1 \sin\theta_1 = n_2 \sin\theta_2$

$$\sin\theta_1 = \frac{n_2 \sin 90}{n_1} = \frac{(1.0)(1.0)}{1.52} = 0.66$$

$\theta_1 = 41^o$ θ_1 must be > 41°

Fiber Optics

Fiber optics are used extensively in communications. Telephone, Internet,

The high frequency of light (compared to microwaves) allows it to be switched rapidly and carry more information.

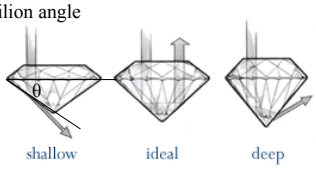
2009 Nobel Prize in Physics

Charles K. Kao
for work in fiber optics.

Today optical fibers make up the circulatory system that nourishes our communication society. These low-loss glass fibers facilitate global broadband communication such as the Internet. Light flows in thin threads of glass, and it carries almost all of the telephony and data traffic in each and every direction. Text, music, images and video can be transferred around the globe in a split second.
If we were to unravel all of the glass fibers that wind around the globe, we would get a single thread over one billion kilometers long – which is enough to encircle the globe more than 25 000 times – and is increasing by thousands of kilometers every hour.

Diamond cut

θ = pavilion angle



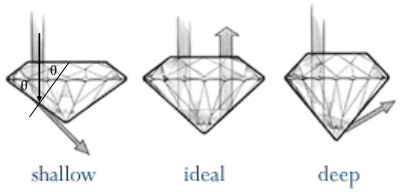
For a well cut diamond the incident light is totally internally reflected.

The high refractive index of the diamond allows total internal reflection over a wide range of angles.

What happens if θ is too shallow?

What happens if θ is too deep?

Diamond cut



What is the smallest pavilion angle θ for a diamond cut?

Angle of incidence = θ $n_{diamond}$=2.42

$n\sin\theta = n_{air}(\sin 90) = 1$

$$\sin\theta = \frac{1}{n} = \frac{1}{2.42} = 0.413$$

$\theta = 24.4^o$ pavilion angle must be greater than 24.4°

Dispersion

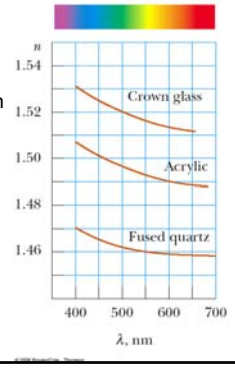
- Dispersion is the separation of light with different colors due to the wavelength dependence of the index of refraction of a prism.

Wavelength dependence of n

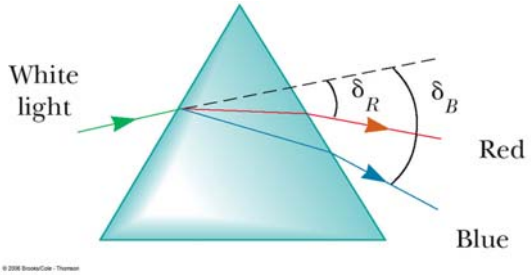
For most materials
n increases with
decreasing wavelength

Highest in the blue region

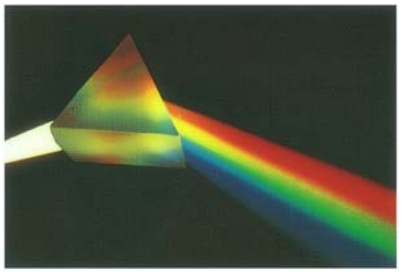
Lowest in the red region



Different colors are refracted by different angles in a prism



Dispersion of light by a prism

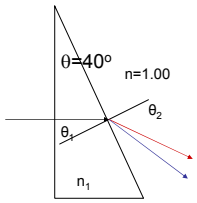


Example

A prism of crown glass refracts light normally incident on one surface. For $\theta = 40^o$ find the angle $\Delta\theta$ between the refracted red and violet light.

violet $n_1 = 1.538$

red $n_1 = 1.516$



$\theta_1 = 40^o$

$n_1 \sin\theta_1 = n \sin\theta_2$

$\sin\theta_2 = n_1 \sin\theta$

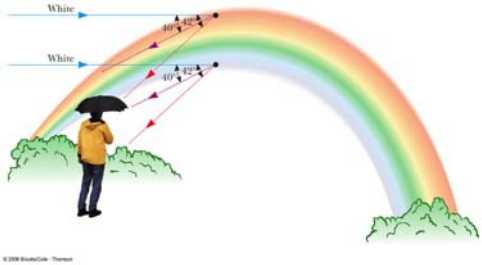
$\theta_{2red} = \arcsin(n_{1red} \sin\theta) = \arcsin(1.516 \sin 40) = 77.0^\circ$

$\theta_{2violet} = \arcsin(n_{1violet} \sin\theta) = \arcsin(1.538 \sin 40) = 81.3^\circ$

$\Delta\theta = 4.3^0$

A rainbow is seen on a rainy day when the sun is to your back, low in the horizon (less than 42^o above the horizon)
A second rainbow is often seen with the order of colors reversed.

The shape of the rainbow is due to parallel beam of sunlight light reflected and refracted from raindrops at a special angle (rainbow angle of 40^o - 42^o)
The colors of the rainbow are due to dispersion of the light.



Dispersion of light by a rain drop

Three interfaces
A) Refraction
B) Reflection
C) Refraction

Violet light is refracted more
but gives a smaller rainbow angle